



## Review A Plague Tale: Innocence

### Asobo Studio

A Plague Tale: Innocence is a horror and adventure game, which you play from a third-person perspective. The game is developed by Asobo Studio and published by Focus Home Interactive. The developer makes it available for Microsoft Windows, Playstation 4, and Xbox One. The story is about brother and sister trying to figure out how to survive in a non-peaceful world

The plot of A Plague Tale: Innocence takes place in 1348 amid the bubonic plague, you play as a girl named Amicia, at the beginning the scene shows us her mother trying to find a cure for her brother, named Hugo, who suffers from a mysterious illness. Children are forced to survive, the outside world looks terrible.

The whole game you play as Amicia, as I said, but most of the time Amicia takes her brother's hand. In the game, you stand against soldiers, rats and many traps that the game prepares for you. But rats don't have to be against you, you can use them as a weapon against your enemies. Rats fear light, so you must use it wisely. Also, you can attract them by throwing a stone or some things and escape easily. You are not immortal soldiers, it kills you with a blow and rats can eat you. So most of the time in the game you will hide and try to sneak away, which can sometimes be boring if you like action like me. The only weapons you have are stones or some things you can explore on a workbench. This game is like a puzzle, you are trying to figure out how to sneak or kill soldiers with intelligence.

This game is not like a super action game, but it evokes an atmosphere of horror and takes your brain to the 14th century. The caves where you look like goosebumps, you will see some corpses there, and evokes a tense time. It is a historical game with some mysterious elements, the effects like shooting fire and killing a small group of rats are really satisfying. You should give this game a try, it's something new. I really don't know if I've ever seen a similar game.

The main story takes about 10 hours. That disappointed me a bit, you pay € 45 to Download A Plague Tale: Innocence for up to 16 hours of gameplay, and I'm still wondering if it's worth it. There are also some rough patches here. But the story makes up for it, the scenes are also perfect. And the idea of ??the sister taking care of a younger brother makes you more emphatic with her because Hugo sometimes does something stupid that you can kill. And you will think why it is doing this and it is inconceivable.

A little information about the game here:

For example, you will be in control of "Bats," which are believed to be natural reservoirs for almost all coronaviruses, including SARS and possibly MERS. They generally do not transmit disease to humans, but this time they did. Host changes generally occur when bats have contact with other wild animals. The spike protein of the virus mutates to adapt to new host receptors.

Then you have "Wildlife 1" - they are susceptible to infection by increasing infectivity in rural areas. "Livestock 1": On the other hand, they are not usually the intermediate hosts, however, the study shows that pigs can be infected with a similar virus and cause severe diarrhea in 2018. It will also have "Livestock 2", "Urban air" and others. "Close contact 1": having close contact with patients increases the possibility of infection, increases infectivity on air / sea routes.

These are some of the most relevant characteristics of this new game that simulates a reality that humanity has once lived and that is possible to happen again.

It gives you a general feeling that you really care about a sick child. Every contextual action in the game, from climbing stairs to high jumps, involves helping the child and he only gets upset a few times. You also hide in bushes that make you invisible and it's not what you never saw, but there is a lot at stake and the game has done a good job because it makes you feel so small against a great soldier.

If they see you, you stay intact Except some special occasions. It is not very difficult at all, but it is very nice to play, especially for example red-eyed rat rats, earthquakes and this really gives a feeling of weakness and horror. All these little details and additions can also be dangerous in the game. .

Pros	Cons
<ul style="list-style-type: none"><li>- Perfect history</li><li>- Something new</li><li>- Nice graphic</li><li>- Even rats are detailed and realistic</li></ul>	<ul style="list-style-type: none"><li>- Sometimes boring</li><li>- Fewer fights</li><li>- The price is expensive.</li><li>- Voice</li></ul>

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