



Review World of Warcraft

Blizzard Entertainment

One of the most important titles in the world of video games. World of Warcraft has been a benchmark of its genre for more than ten years. The Activision MMO invites us to delve into an exciting story where we will develop our character by completing missions in different settings

MMOGs or massively multiplayer online games have a king. There is a title that popularized the style of these titles, which has the official record for delivery with the largest number of users, which has movies, books, comics and a story worthy of a great fantastic kingdom in its universe. We refer to **World of Warcraft**, the event created by Blizzard Entertainment with more than 15 years of existence.

Among the large number of **games and applications** that were developed (and are produced continuously) of this type, World of Warcraft was the pioneer and by 2020 it continues to be among the products of its genre with the largest number of fans. Since its birth in 2005, 9 expansions have been launched and the classic version of the history of the kingdom of Azeroth has been brought back online.

Downloading World of Warcraft will take us to an RPG with unique characteristics. What most distinguishes the delivery is the density of the story and the large number of missions, challenges and elements that we can explore in the gigantic map full of various worlds, Kingdoms, settings, battlefields, gangs. There is a lot of territory and places to complete the missions that will enable us to level up our character. As you increase the level, talents and abilities are unlocked. Each character is unique and the way of playing will be different depending on who we have.

And is that one of the **advantages of World of Warcraft** are the different characters that you can train to write your own adventures in these fantastic lands. As soon as we begin we must choose a side. Available options are Alliance or Horde. The Alliance figures remain in the tradition of protecting the kingdom of Azeroth against threats, on the other hand, the players who choose Horde, will have in their power characters who are guided by unity, want to be free and will not let anyone check.

In the Alliance lines we will have the chance to be: Human, Dwarf, Night Elf, Gnome, Draenei, Worgen or Pandaren. Horde has among its ranks: Orc, Undead, Tauren, Troll, Blood Elf, Goblin and Pandaren.

For those users who have the Battle for Azeroth expansion they will be able to take on another group of troops when choosing. Void Elf, Lightforged Draenei, Dark Iron Dwarf, Kul Tiran and Mechagnome join the Alliance faction. In Horde's group we find Nightborne, Highmountain Tauren, Mag'har Orc, Zandalari Troll and Vulpera.

Each of these options to start playing World of Warcraft has an extensive development and will set our course. They have a history, traits that make them special in combat, they get along better or with other races and they have different classes available. For example, in the case of the human, you can choose to be: warrior, paladin, hunter, rogue, priest, magician, warlock, monk or death knight. Furthermore, the characters have a particular city, a leader and a racial mount, that is, a special type of horse.

Once we choose which kingdom to play, what race the character will be in and what class, we will have the option to fully customize the chosen figure. You can alter gender, skin color, face, hairstyle, hair color and facial hair to our liking. There is also the possibility of doing it randomly.

Once started the player will receive a small animation linked to the class he chose and then he will be in the world of World of Warcraft. A good tip is that as soon as you start, press the ESC key to enter the interface and thus enable the four bars that are available. We do this in order to better visualize all our skills. Then we take the mission that will be close to us, press the letter M to see where it is on the map and that's it. We have started our adventure in the world of WoW.

The social aspect is one of the most important to highlight also in the most important Blizzard product. We can be part of Brotherhoods to interact with other players.

World of Warcraft is a huge game. It has a large number of possibilities and information of all kinds that lovers of role-playing games and fantastic stories can enjoy.

Pros	Cons
- Exciting story. - It is an undisputed classic of video games. - Large amount of content. - Many possibilities to develop our character.	- Some scenarios may be old in the graphics. - There are many elements that can be overwhelming. - The mechanics are old compared to games available today. - Server problems.

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